## Tabletop cutout placement

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## Content

Rectangular tables ..... $3 \pi$(FourReal ${ }^{\oplus}$, Four ${ }^{\oplus}$ Learning, Four ${ }^{\oplus}$ Eating, Four ${ }^{\oplus}$ Meeting,

$$
\text { Four }{ }^{\circledR} \text { Standing, Four }{ }^{\oplus} \text { Mat FourFold }{ }^{\star} \text { ) }
$$

FourReal ${ }^{\circledR}$ Flex ..... $4 \pi$
(FourReal ${ }^{\circledR}$ Flex, FouReal ${ }^{\oplus}$ A Flex)
FourFold ${ }^{\circledR}$ Trapez ..... $5 \pi$
FourFold ${ }^{\circledR}$ Taper ..... $6 \pi$
FourReal ${ }^{\circledR} 741$ Flake diamond ..... 7 ォ
FourReal ${ }^{\circledR} 741$ Flake elipse ..... $8 \pi$
FourReal ${ }^{\circledR} 741$ Flake half elipse ..... $9 \pi$
FourUs ${ }^{\circledR}$ Pivot Table ..... 10 л

## All rectangular tables*

This is the tabletop viewed from above. The cutout will be placed as close to the center of the chosen area(s) as possible. Please note: Some cutouts may need to be moved if they interfere with other table components. We will optimise the placement of the cutout based on the type and size of the table to ensure a better experience.

* FourReal ${ }^{\oplus}$ Flex, FouReal ${ }^{\oplus}$ A Flex is not included, please see page 4.



## FourReal ${ }^{\circledR}$ Flex / A Flex

This is the tabletop viewed from above. The cutout will be placed as close to the center of the chosen area(s) as possible Please note: Some cutouts may need to be moved if they interfere with other table components.
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(Cutouts are only available without the 25 mm gap)

## FourFold ${ }^{\circledR}$ Trapez

This is the tabletop viewed from above. The cutout will be placed as close to the center of the chosen area(s) as possible Please note: Some cutouts may need to be moved if they interfere with other table components
We will optimise the placement of the cutout based on the type and size of the table to ensure a better experience.


## FourFold ${ }^{\circledR}$ Taper

This is the tabletop viewed from above. The cutout will be placed as close to the center of the chosen area(s) as possible Please note: Some cutouts may need to be moved if they interfere with other table components.
We will optimise the placement of the cutout based on the type and size of the table to ensure a better experience


## FourReal ${ }^{\oplus} 741$ Flake Diamond

This is the tabletop viewed from above. The cutout will be placed as close to the center of the chosen area(s) as possible. Please note: Some cutouts may need to be moved if they interfere with other table components.
We will optimise the placement of the cutout based on the type and size of the table to ensure a better experience.


## FourReal ${ }^{\oplus} 741$ Flake elipse

This is the tabletop viewed from above. The cutout will be placed as close to the center of the chosen area(s) as possible. Please note: Some cutouts may need to be moved if they interfere with other table components.
We will optimise the placement of the cutout based on the type and size of the table to ensure a better experience.


## FourReal ${ }^{\oplus} 741$ Flake half elipse

This is the tabletop viewed from above. The cutout will be placed as close to the center of the chosen area(s) as possible Please note: Some cutouts may need to be moved if they interfere with other table components.
We will optimise the placement of the cutout based on the type and size of the table to ensure a better experience.


## FourUs ${ }^{\circledR}$ Pivot Table

This is the tabletop viewed from above. The cutout will be placed as close to the center of the chosen area(s) as possible Please note: Some cutouts may need to be moved if they interfere with other table components.
We will optimise the placement of the cutout based on the type and size of the table to ensure a better experience.


